

ERRATA

ASLRB (2nd EDITION) ERRATA

We publish errata for the *ASL* rules in the *ASL Journal* and maintain it on the MMP website (www.multimanpublishing.com). This list is a collection of all the errata to the ASLRB 2nd edition that has been published up through the date of this second printing of the ASLRB 2nd edition (i.e., through *ASL Journal 6* plus two new errata), minus the errata to the dividers and charts, which has already been incorporated into this second printing.

Many people simply pencil these errata into their rule books. We also maintain on the MMP website downloadable PDF documents for replacement rules pages that can be printed out to entirely replace the corresponding rules pages from the rulebook. These replacement pages encompass *some* of the errata contained here.

www.multimanpublishing.com/errata/aslerrata.php

We also maintain downloadable PDF documents that allow you to print out the errata on adhesive-backed paper, cut it out, and “stick” it in your rulebook over the areas in question. The fonts and font size have been duplicated in each instance to allow the cut out corrections to be placed on top of the initial errors. A description of the errata is listed first, followed by the corrected area intended for cutting out (i.e., the rule section as it should now read). Because some of the errata threw off the existing formatting in some areas, some additional material has been reformatted and provided to make sure that all the material fits in the proper space (e.g., B8.61-.63). Please take care to cut as close to the text as possible before applying these in your ASLRB. Please note that the Journal 3 “sticky” errata contains errata for the dividers and charts that has already been incorporated into this second printing (and thus need not be added).

www.multimanpublishing.com/errata/aslstickyerrata.php

A1.4: The green MMC illustration does not represent an actual unit.

A4.12: replace entire section with “Any Good Order MMC which begins *the* MPh/APh and ends *its* MPh/APh stacked with a leader of the same nationality in the same Location, at the same level (2.8), and with the same Wire/entrenchment/panji/paddy status is eligible for a two MF bonus during that MPh/APh, provided it expends all its MF while moving in a combined stack with that leader, and does not expend any of its MF to mount, ride, or dismount any form of conveyance.”

A4.63: in line 2 after “Dash move” add “to a particular Location”. In the last line of the second Example delete “either” and “or BB6”.

A7.212: line 4 replace “unarmed/unarmored” with “unarmed, unarmored”.

A7.3: second sentence lines 5-6, replace “due to the effect of terrain, Hindrances, target characteristics, and/or leadership” with “as listed on the IFT DRM chart or in the appropriate rules section”. After the second sentence add: “Each applicable entry on the IFT DRM chart is cumulative (A.17) and is applied only once per attack, unless indicated otherwise.”

A7.52: second sentence line 3, delete “(/Cowering/CX penalty)”. After the second sentence add: “Should any member of the FG incur a detrimental DRM, it applies to the entire FG (cumulative as per A7.3).”

[Also applies to replacement page PDF.]

A7.7: in line 17 after “enemy” add “/Melee” then in the next to last line on page A15 after “enemy” add “/Melee”. *[Available on replacement page PDF.]*

A8.22: 3rd bullet replace “Small Arms” with “Spraying Fire”.

A8.3: add at the end “If a unit, or any SW/Gun it possesses, uses Subsequent First Fire (or Intensive Fire) then that unit and all its SW/Guns are marked with a Final Fire counter.”

A8.41 EX: second paragraph, lines 23-25 replace “...the 4-6-7 would then be marked with a First Fire counter while the LMG’s First Fire counter would be flipped to its Final Fire side.” with “the 4-6-7 and LMG would then both be marked with a Final Fire counter.”

A9.52: replace the second sentence with “Spraying Fire can be used against a moving unit and against a Location without a moving unit (halved again for Area Fire), although its only effect in the second Location would be to leave Residual FP.”

A10.41: line 2 after “Range” add “per A10.532”

A10.5: lines 15-16 delete “to increase the distance between itself and ≥ 1 nearest Known enemy unit(s)”.

A10.62: line 4 add “CC/” before “WP”.

A11.51: line 5, replace “unbroken/unpinned, armed” with “unbroken, unpinned, and armed”. Lines 7-8 delete “in a halftrack”.

A12.15: line 9 after “it will” add “lose Concealment and”.

A19.131: line 10 replace “all B#” with “all SW Original B#/X# [EXC: DC]”.

A19.132: line 4 change “4-3-6” to “4-4-7”.

A20.21: line 5 add “unconcealed” after “possible”. At the end of the first sentence add “[EXC: if pinned; 10.53 & G5.5].”

A24.31: line 4 in EXC replace “non-moving units in MPh” with “non-moving units in First Fire”.

A25.235 EX: in lines 21-22 [approximately] of the second paragraph, replace “but both pass the LLMC—the broken squad with a 7, the other with an 8.” with “which then passes its LLMC with a 7.” *[Available on replacement page PDF.]*

A25.3: The broken side of the American 6-6-6 squad should not have its Morale Level encased in a square and its BPV should be “11” not “17”.

[Available on replacement page PDF.]

A25.45: replace “F.8” with “25.53”.

[Available on replacement page PDF.]

B3.5: line 1 in the EXC: delete “rubble”.

B6.42: line 6 after “bridge” add “Location”.

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B8.61: line 7 after “Fortified” add “but would instead be eliminated if the opposite entrance were an enemy-occupied pillbox”. [*Available on replacement page PDF.*]

B9.321 first EX: The 4-6-7 should be marked with a WA counter. [*Available on replacement page PDF.*]

B9.5: line 3 after “walls” add “[EXC: HEAT NA (C8.31)]”.

B13.421: line 14 between “woods” and “hex” delete “road”.

B14.2: line 6 before “higher” delete “one level”.

B16.71: at the end of the first sentence add “;16.4 does not apply”.

B16.72: at the end add “and pay double Open Ground COT”.

B23.211: line 5 after “(A10.61),” add “Victory Conditions (A26),”.

B23.25: at the end add “LOS to a unit in a building Location [EXC: rooftop Location] can exist only if drawn to an ADJACENT unit or (for LOS between different hexes) if the LOS as it enters the hex does not cross a hexside within the building depiction (e.g., in contrast to 1X3/1X4).”

B28.1: lines 6-7 delete “Known Minefields (28.45-.47)” from the EXC.

B30.34: in line 2 delete “Residual FP”.

C.7: at the end (after the EX) add “The Original DR for rubble creation (B24.) and pillbox elimination is determined after application of the bonus DRM [EXC: CH; 3.73].”

C1.7: at the end add “[EXC: IR Missions must be declared prior to the Mission’s first Battery Access draw].”

C1.81: lines 1-2 delete “(inclusive of units set up offboard)”.

C4.2: penultimate line replace “Gun” with “weapon”.

C5.35: line 2 delete “in its MPH”.

C6.8: line 3 after the “WP” in the EXC, insert “; HD (D4.2)”

C7.7 AFV Destruction Table: in the “FT/MOL” column in the “=TK#” row add note “A” to the “Elim” entry. [*New*]

C11.3: line 1 delete “is”.

C13.1: line 7 replace “red” with “green”.

C13.31: lines 31-33 replace “squads” with “squad-equivalents”.

C13.311: lines 3-4 replace “squads” with “squad-equivalents”.

D2.3: line 16 add “/hexside” after “hex”.

[*Available on replacement page PDF.*]

D2.5 ESB DRM Table: in the “+1” row after “Russian(r)” add “, all Chinese”. [*New*]

D3.32: line 6: append the following at the end: “if not in Motion; or Case C4/quartered FP, if in Motion.” Delete the sentence: “(See Example at the top of the next page.)”

[*Available on replacement page PDF.*]

D4.2: line 7 replace “claim a” with “claim an in-hex” before “Case Q TH DRM”.

D6.5: last line add “/Recovered” after “unloaded”.

E1.931: at the end add “IR Missions must be declared prior to the Mission’s first Battery Access draw.”

E3.6: replace the third sentence with: “On unpaved roads, the road bonus in B3.4-.41 is NA and Open Ground movement COT applies (as modified by 3.64) when using the road.”

E3.733: line 1 delete “Ground”.

E3.7331: line 5, after “per hexside.” add “Along plowed roads, all non-tracked vehicles [EXC: sledges] must pay one extra MP/MF per hexside.”.

E7.25: line 19 after “one hex,” add “and to reduce any non-cliff Crest Line Blind hexes to zero if there is ≤ 1 level elevation difference (see B10.23),”.

E7.3: line 7-8 between “easiest” and “target” add “non-HIP [EXC: Observation Planes may target “empty” hexes]”.

E7.4: line 2 at end of EXC: add “and subsequent hexes of a Strafing Run”.

E7.5: in the antepenultimate sentence in the seventh line from the end after “marked with an AA counter” add “(and AAMG firing at Aerial targets)”.

E7.6: lines 5-6 delete “is subject to malfunction/repair/disablement normally and”.

E9.12: at the end of the first sentence, add “and the hexgrain direction they will all share.”

German Vehicle Note 92: The illustration of the 2cm FlaK LKW and the 3.7cm Flak LKW both incorrectly show the vehicle as half-tracked; the Vehicle Listing and the counter itself both correctly show these vehicles using truck movement.

Russian Ordnance Listing page H28H: Multi-Applicable Ordnance Note A applies to the 107mm mortar (Note 3) not to the 120mm mortar (Note 4). The individual Notes themselves correctly show the appropriate Multi-Applicable Ordnance Note.

Chapter K, page K26: column 2, item number “2”, line 1, add “armed” between “Known” and “enemy” and in line 6 delete “/unarmed”.

Chapter K, page K29: column 1, paragraph beginning “I rally, but you don’t...” lines 8-9, replace “instead being subject to the result of yours as if I were broken, except that” with “instead my life being subject to the result of your NMC—plus”.

Chapter K, page K52: column 2, paragraph beginning “No matter what...”, replace that first sentence with “No matter what, though, if you Hook Up a Gun both towing vehicle and Gun crew (Gun crew only if Unhooking) are marked with a TI counter for the rest of the Player Turn.”

Index: under “Field Phone” replace “O6” with “OCG6”.

Index: in the definition of “Armed” in line 2 after “(A20.54)”, add “not possessing a functioning Gun/SW”.

Index: in the definition of “Unarmed” in line 2 after “Gun/SW”, add “or inherent crew”.