

BAKING BREAD



ASL SCENARIO S18

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RED BARRICADES, STALINGRAD, 25 October 1942: Throughout the grueling month of October, determined and costly German assaults had steadily shrunk the Soviet defensive perimeter. By October 24, Panzer Division 14 had reached "Bread Factory #2" just to the south of the Barikady and commenced its assault the next day, only to be rebuffed by the fierce defensive fire of the 138th Rifle Division. The remnants of Motorcycle Battalion 64 were crouched in the ruins opposite the Bread Factory, slain and wounded leaders scattered about them. There seemed to be no way across the deadly street, but Sgt. Esser could no longer stand the tension. Screaming "Forward!" he led his twelve men out into the road and into the adjacent building.

BOARD CONFIGURATION:



(Only hexrows L-X are playable)

VICTORY CONDITIONS: The Germans win at game end if they control buildings P2 and P3.

BALANCE:

★ The Russian reinforcements enter on Turn 2.

⚡ Add one 5-4-8 and LMG to the German at-start force.

TURN RECORD CHART

★ RUSSIAN Sets Up First	⚡ 1	⚡ 2	★ 3	4	5	6	END
⚡ GERMAN Moves First							

Remnants of 768th Rifle Regiment [ELR: 3] set up within 4 hexes of S5 with no more than one MMC (and any SW/SMC stacked with it) per location:

4-5-8	4-4-7	9-1	6+1	2 BT 4-10	1 BT 2-6
3	5				2

Ad Hoc Reinforcements enter on Turn 3 along east edge:

5-2-7	4-2-6	8-0	1 BT 2-6
3			

Set up within 4 hexes of S5 (may stack with another MMC):

2-2-8	AT m11 3 45L
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Elements of Kradschützenbataillon 64 [ELR: 4] set up in building/rubble (see SSR 1) within two hexes of N1 and on/west-of hexrow 0:

5-2-8	4-6-7	9-1	1 BT 3-8	DC X12 30-1
2				

Elements of Panzergrenadier Regiment 103 enter on Turn 1 along west edge:

4-2-8	4-6-7	9-2	7-0	HMG 3 7-16	1 BT 3-8
2	5				2

Elements of Panzer Division 14 enter on Turn 2 within 2 hexes of L7:

4-6-7	8-1	1 BT 3-8
3		

SPECIAL RULES:

1. All woods and orchards are stone rubble. These hexes cost 3 MF to enter, have a +3 TEM, block LOS as if an inherent building (including along hex-sides), and are ambush terrain.
2. Russian elite and 1st-Line units receive a -1 drm to their Ambush dr.
3. The Russian 6+1 leader represents a commissar with a morale level of 10 and a leadership modifier of 0 to whom ELR can not apply. All Russian units stacked with this unpinned and unbroken commissar have their morale level raised by one and do not add the +4 DM DRM when rallying. The commissar

must attempt to rally each broken Russian unit stacked with him; any unit that does not rally is replaced by the next lowest quality unit; if no lower quality unit exists, the unit suffers casualty reduction.

AFTERMATH: Just before Esser's attack, Lt. Stempel led the grenadiers of the 103rd Panzergrenadier Regiment against the Bread Factory from a different direction. The Soviet defenders, distracted by this attack, didn't see Esser's cyclists until they were already in the cover of the Administrative Block. With Germans on both sides now, the Soviets were hard pressed. They were forced to fall back until reinforcements arrived in the form of rear echelon personnel pressed into service, including ferrymen from the nearby ferry landings. Thus bolstered, the Russians managed to stop the advance, but not before the Germans had captured an anti-tank gun, several machine guns, and an important toe-hold in the Bread Factory.